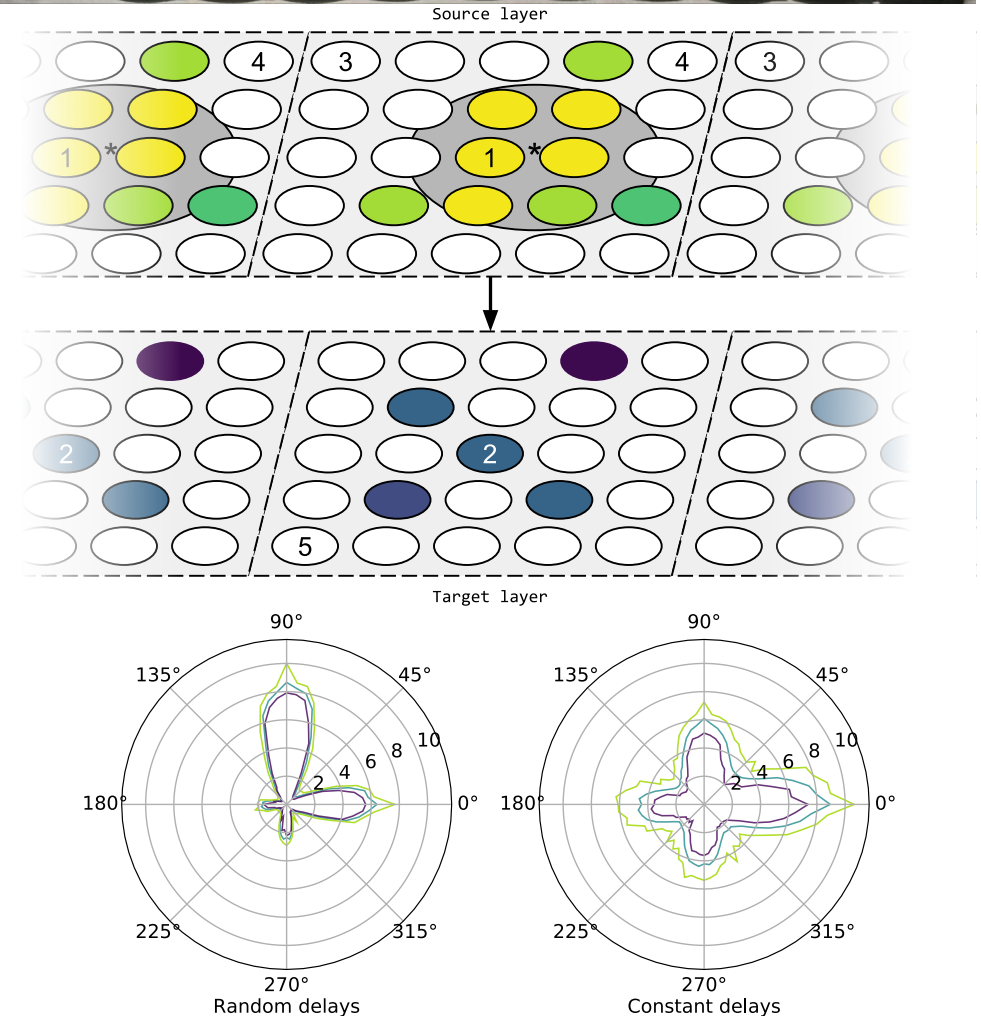


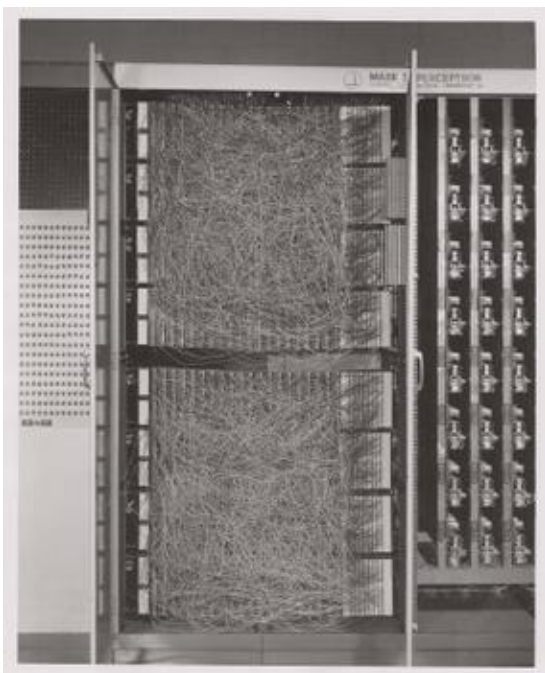
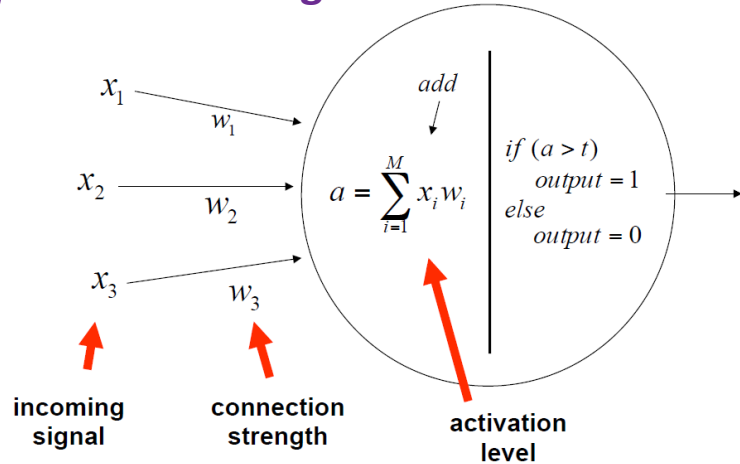
Event-based computation: Unsupervised elementary motion decomposition

Petruț Bogdan

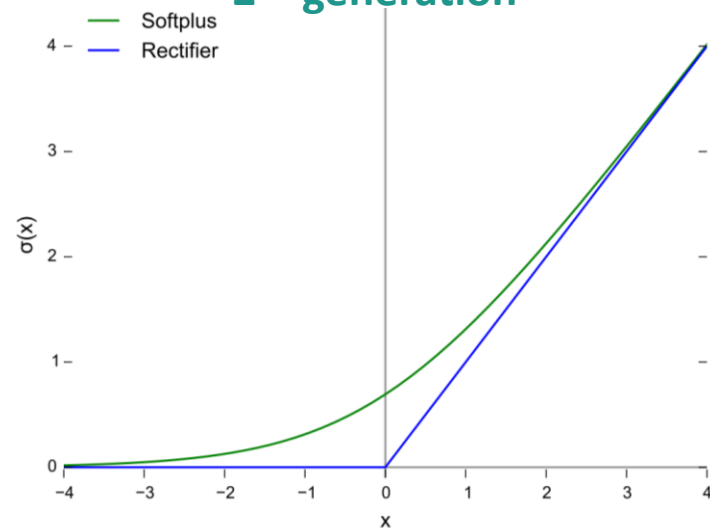
petrut.bogdan@manchester.ac.uk



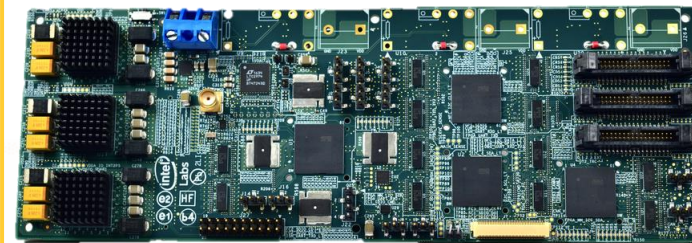
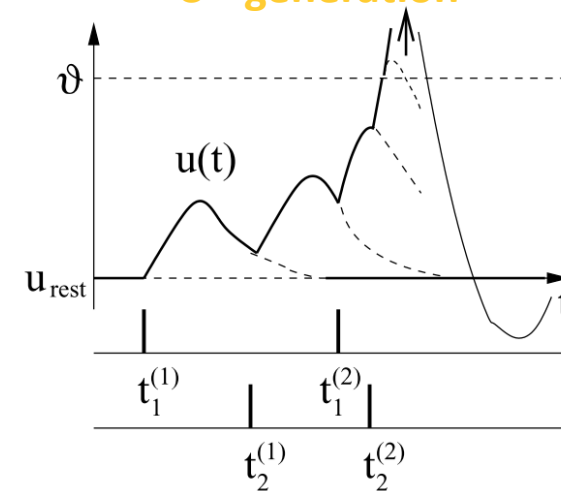
1st generation



2nd generation



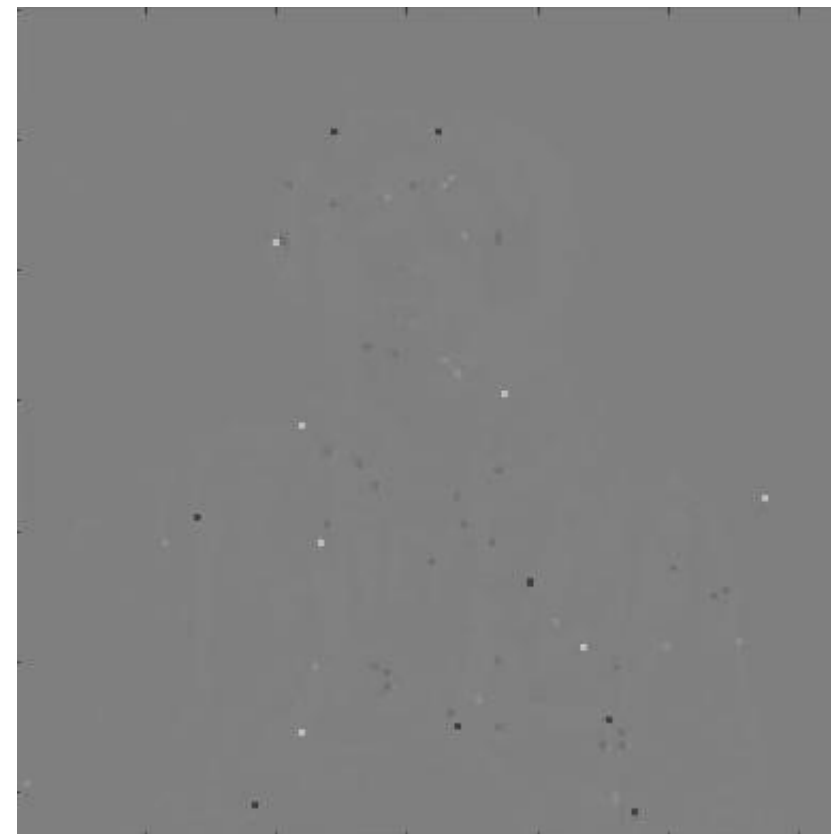
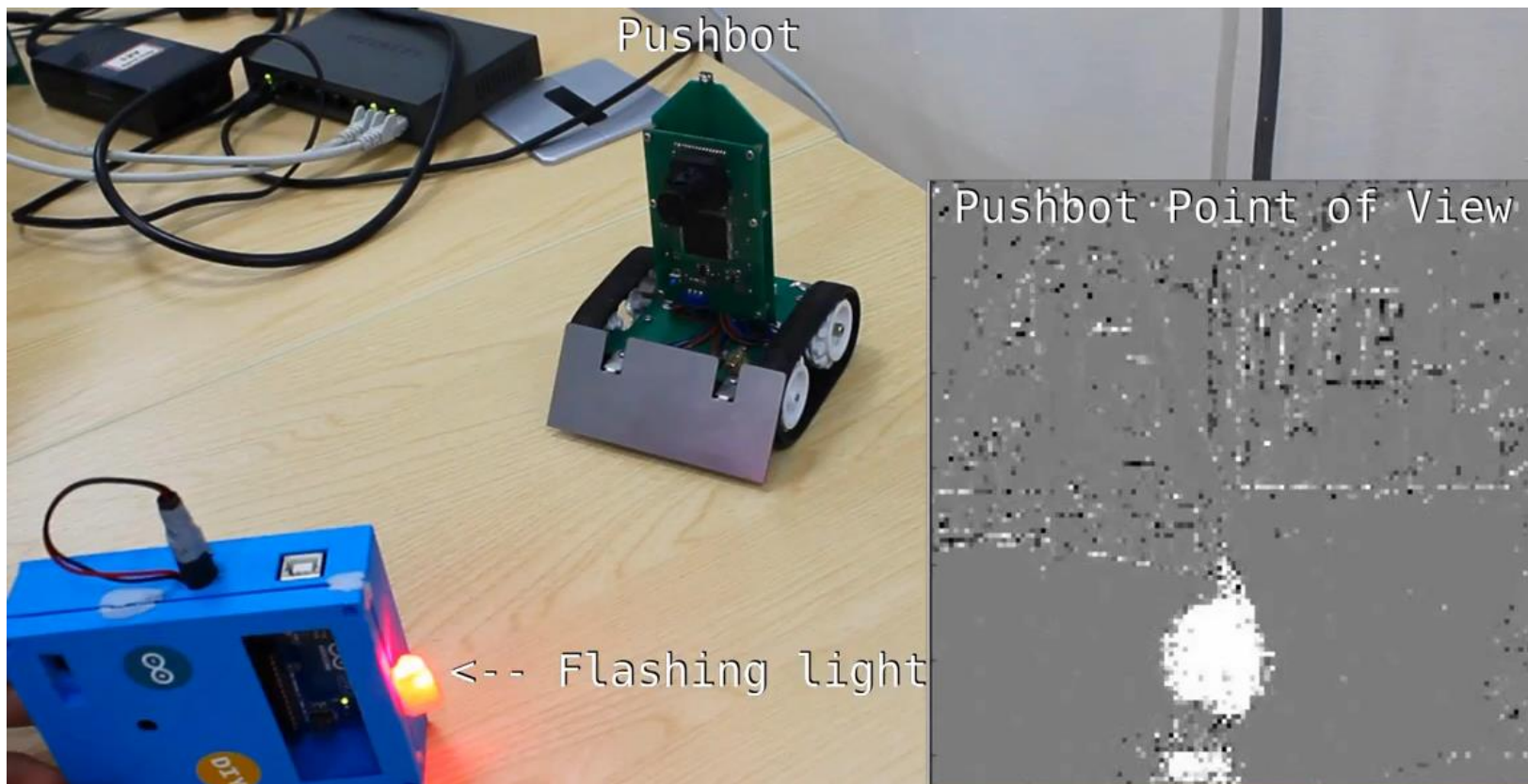
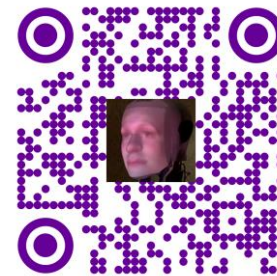
3rd generation



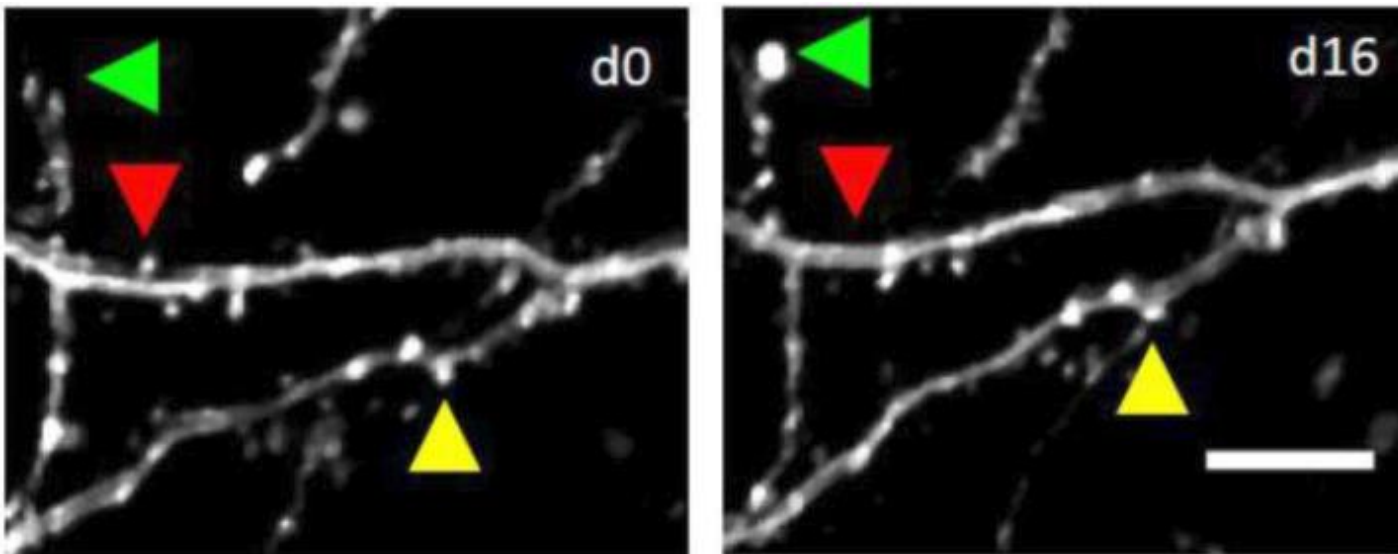
5	3	8	7	4	1	6	9	2
4	6	9	2	3	8	1	7	5
7	2	1	6	5	9	8	4	3
8	1	6	5	2	7	4	3	9
3	9	2	1	8	4	5	6	7
4	7	5	9	6	3	2	1	8
9	8	7	4	1	2	3	5	6
6	4	3	8	9	5	7	2	1
2	5	1	3	7	6	9	8	4



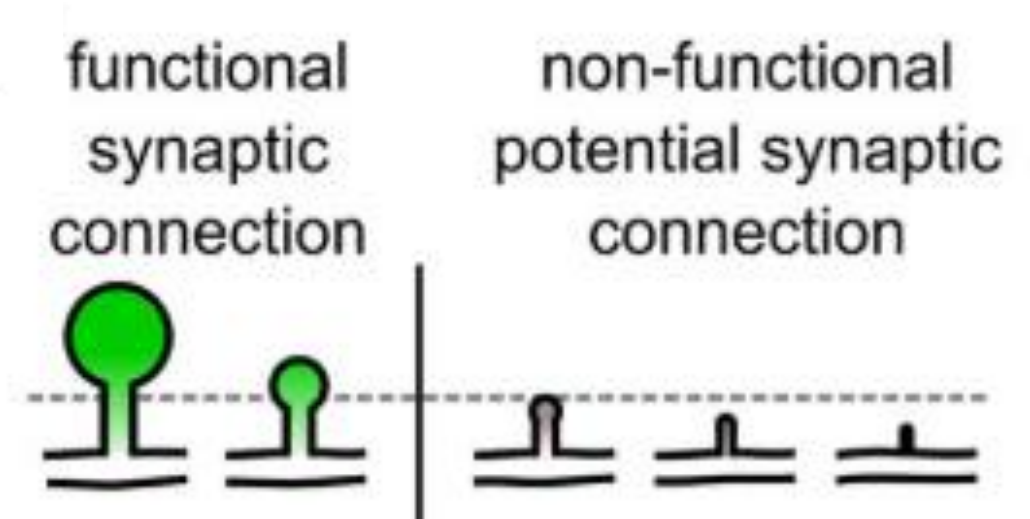
Visual input



Structural plasticity



Mascaro et al. (2016)



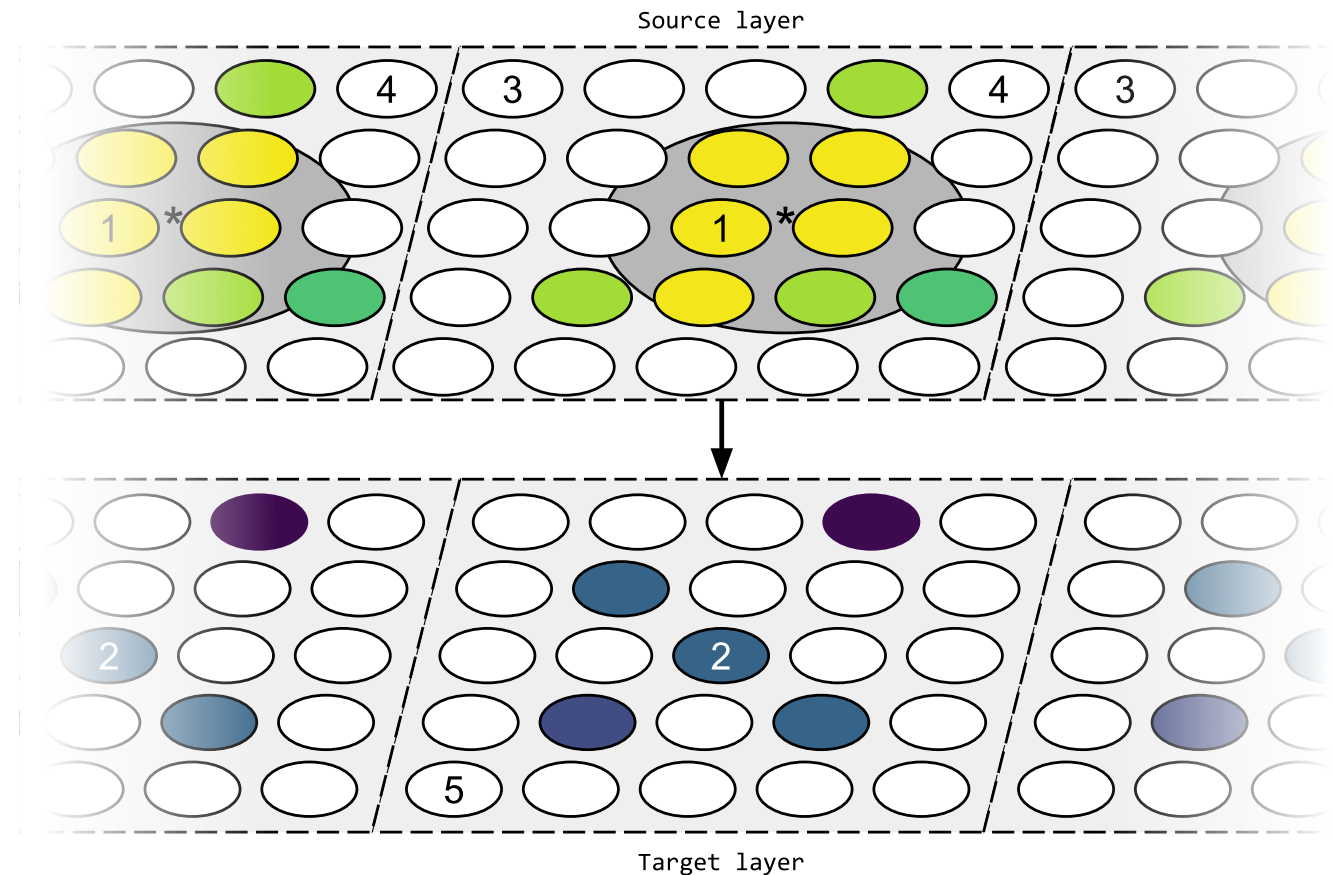
Kappel et al. (2018)

Topographic map formation



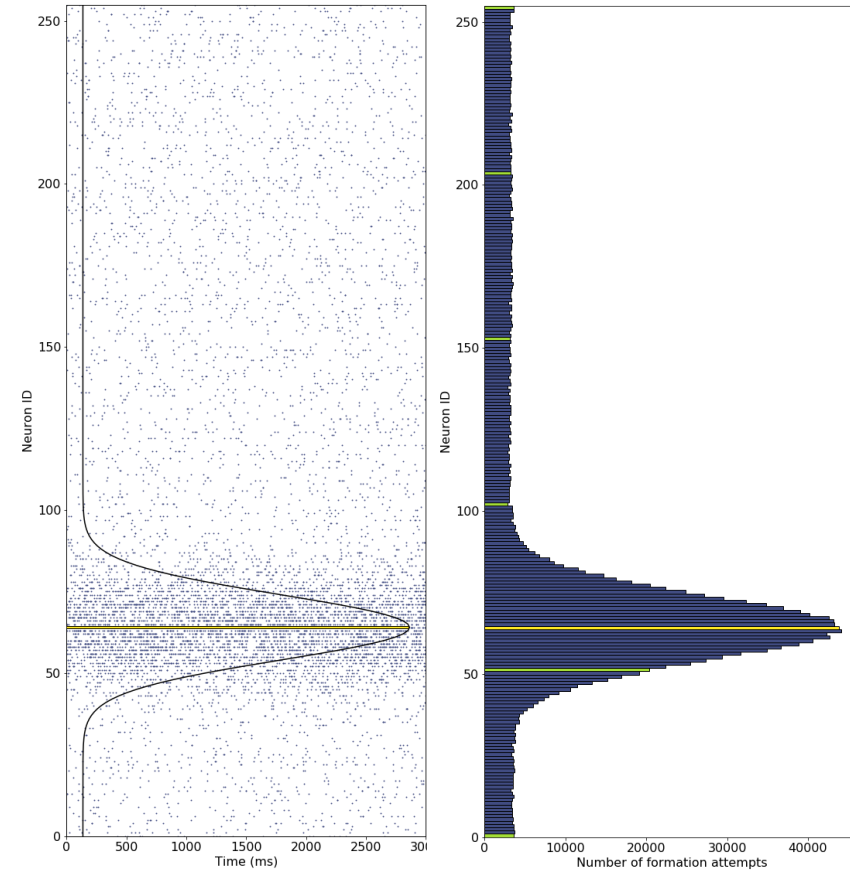
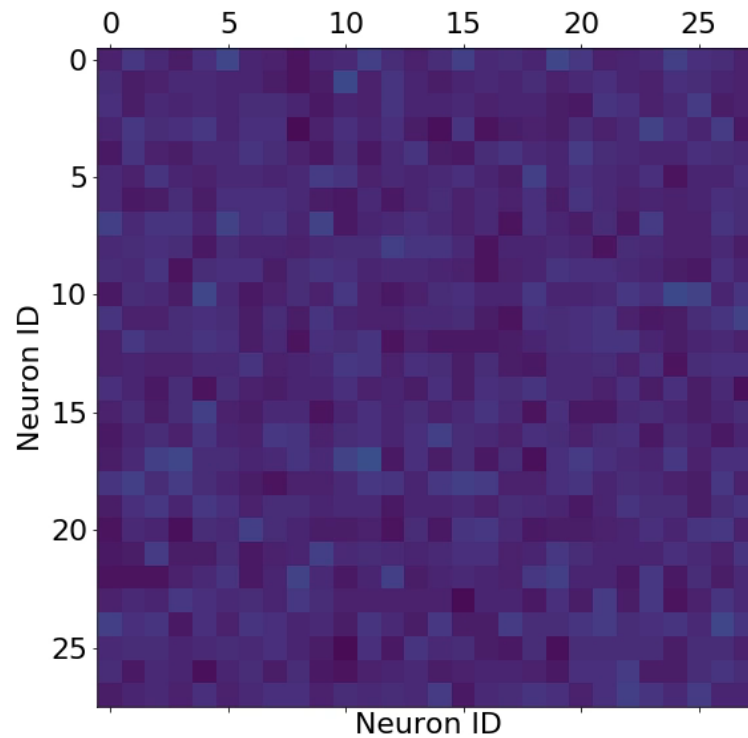
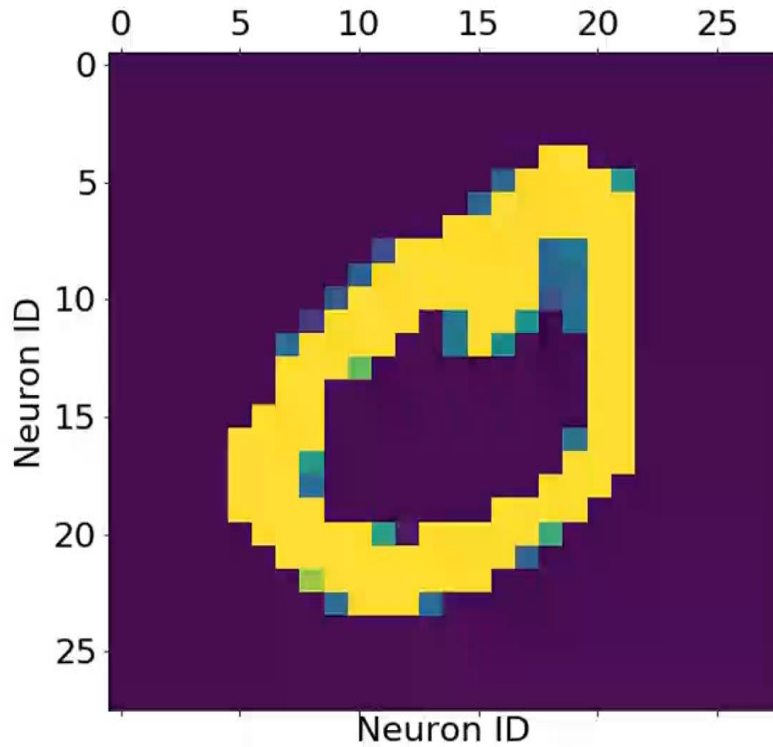
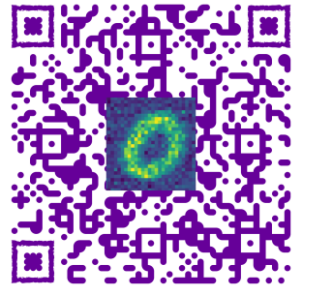
Synaptic rewiring rules (described in Bamford et al. 2010):

- Activity-dependent **removal rule**
 - **Weak synapses** are more likely to be removed
 - Distance-dependent **formation rule**
 - Neuron **closer in space** are more likely to form a connection
- ✓ Better neural topographic maps
- ✓ Stable with lateral inhibition
- ✓ Modelling development



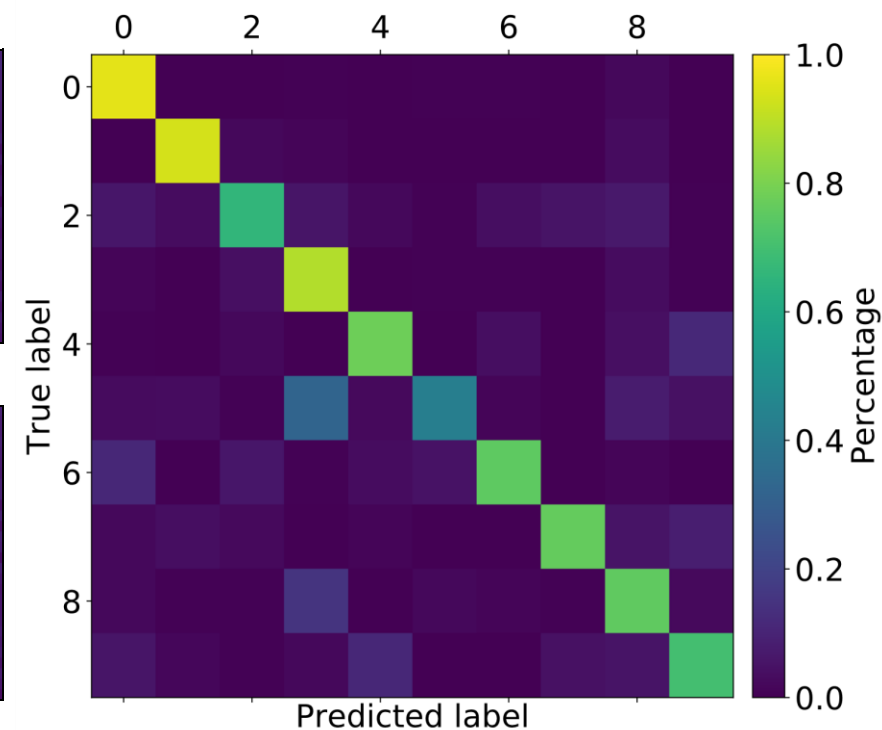
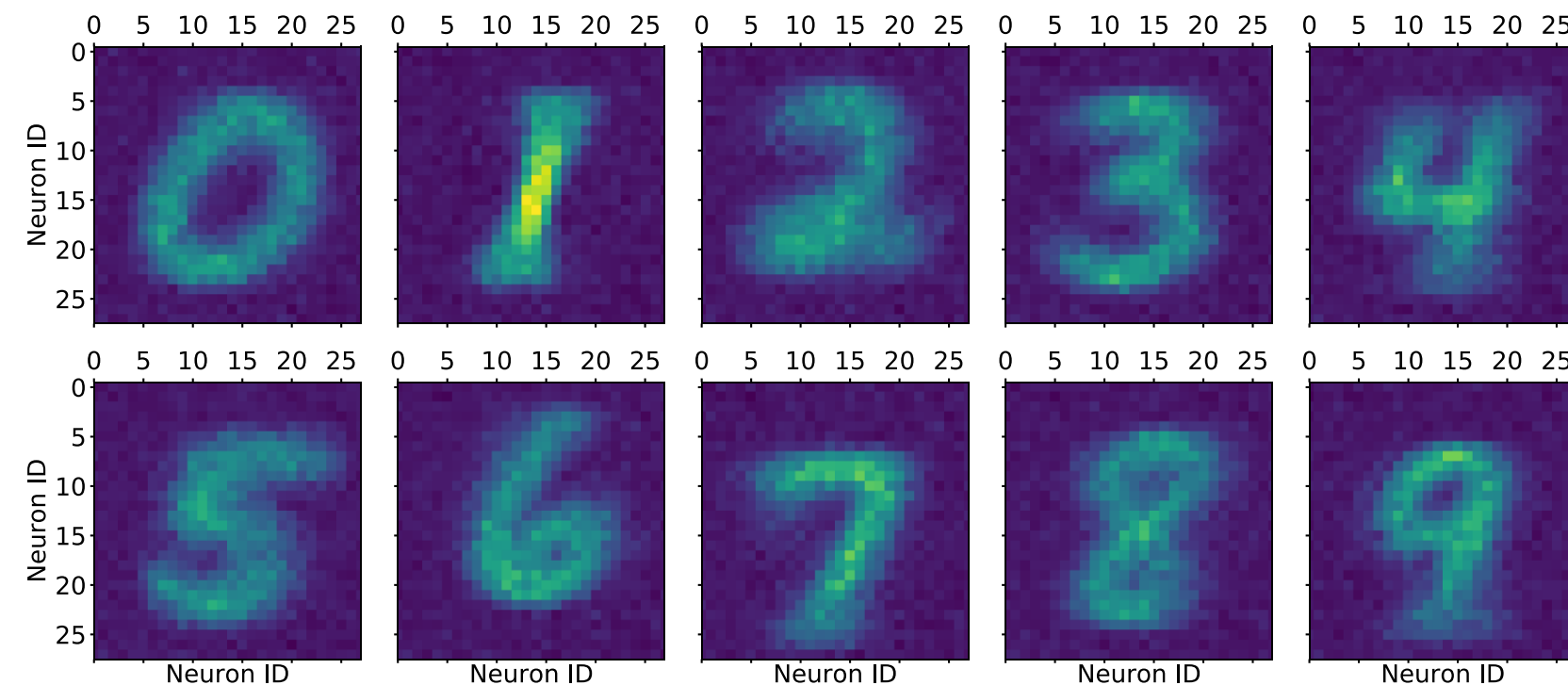
Bogdan, Rowley, Rhodes, Furber(2018)

Embedding input statistics into network connectivity



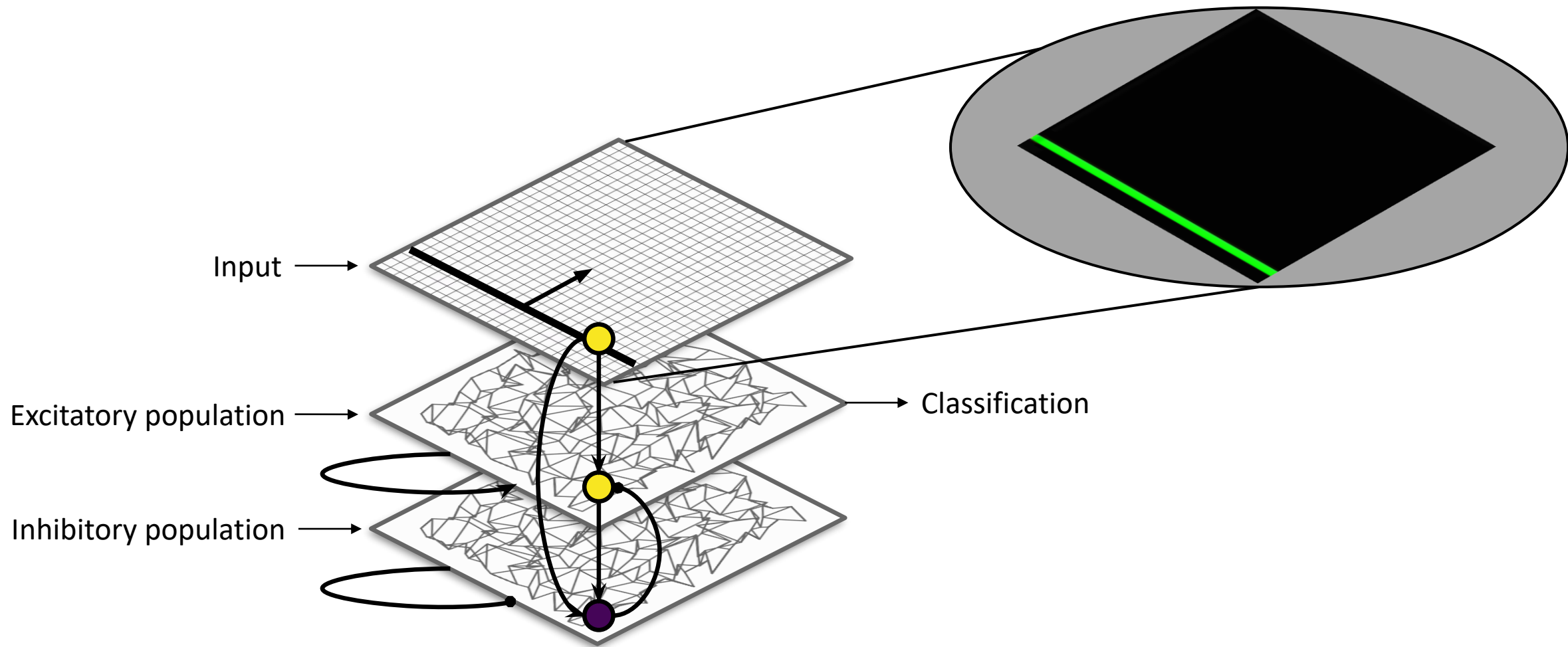
Hopkins, Pineda Garcia, Bogdan, Furber(2018)

Digit reconstruction from connectivity



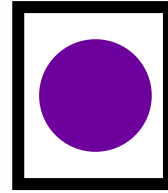
Hopkins, Pineda Garcia, Bogdan, Furber(2018)

Unsupervised learning architecture

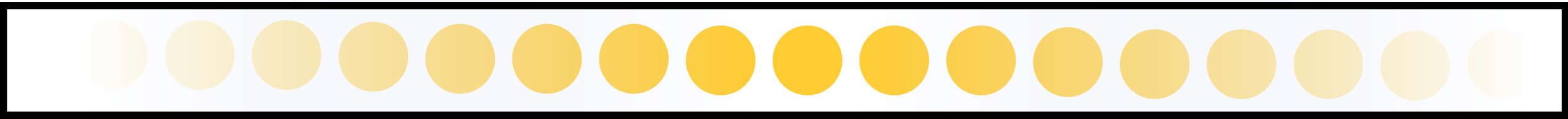


Intuition

Output
Target layer

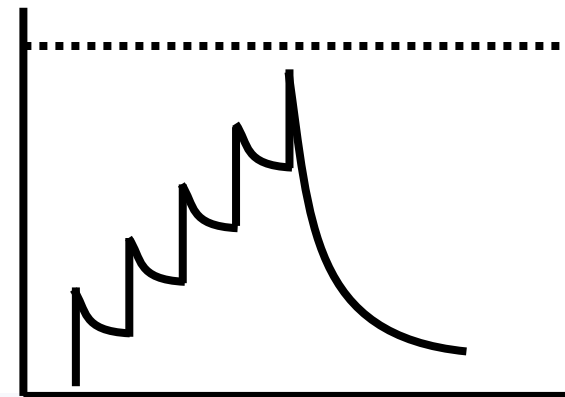
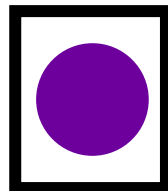


Input
Source layer



Intuition

Output
Target layer

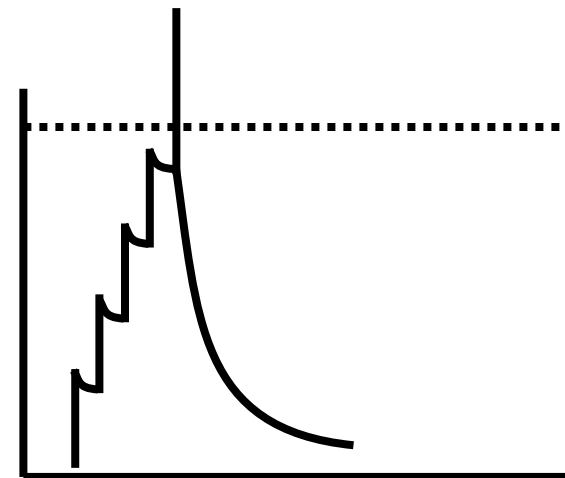
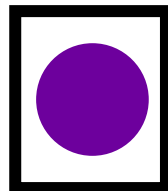


Input
Source layer

Event-based computation

Intuition

Output
Target layer

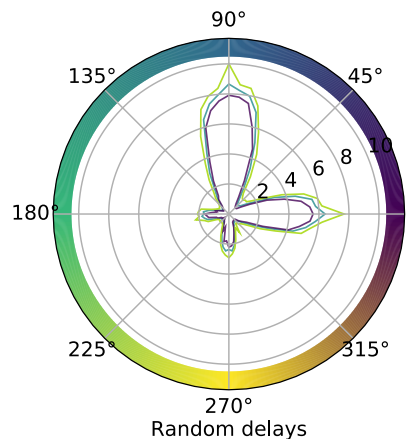


Input
Source layer

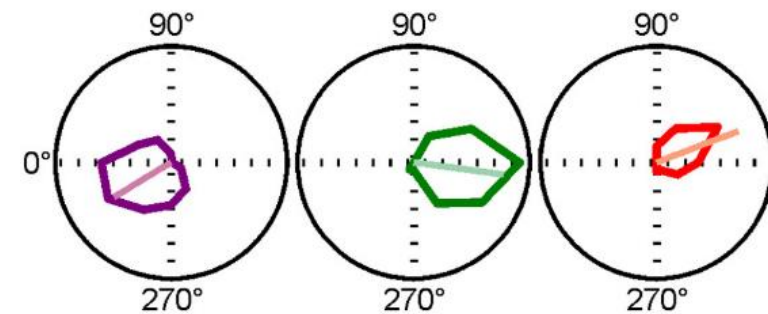
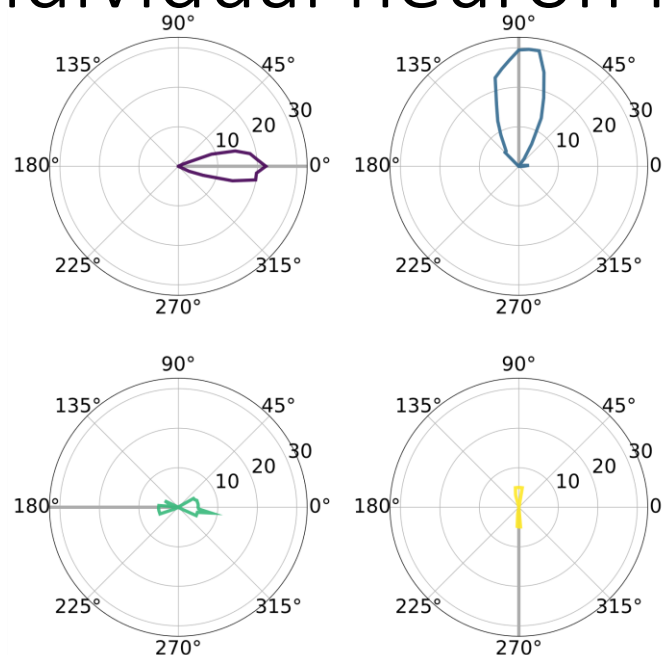
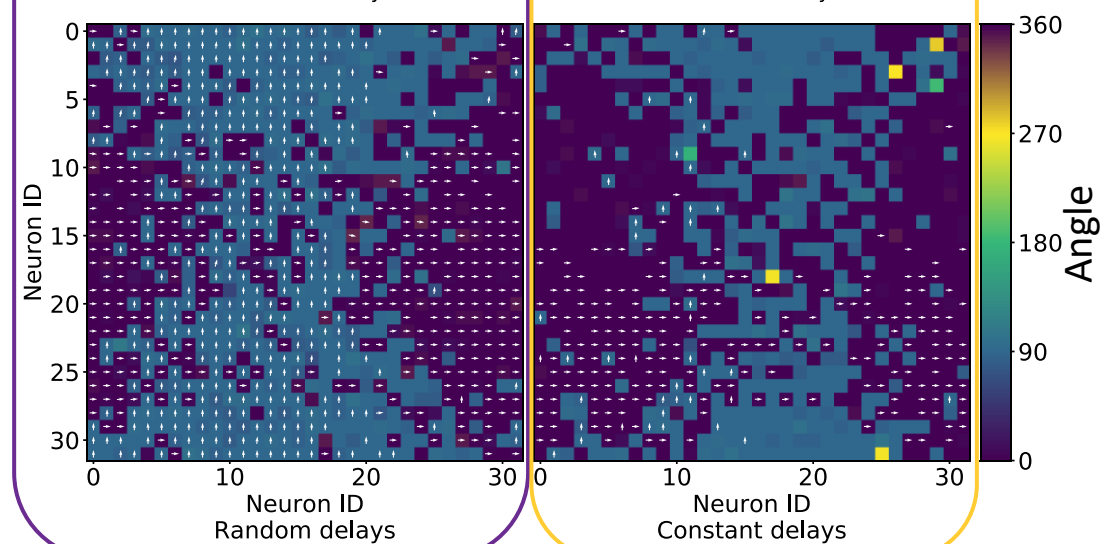
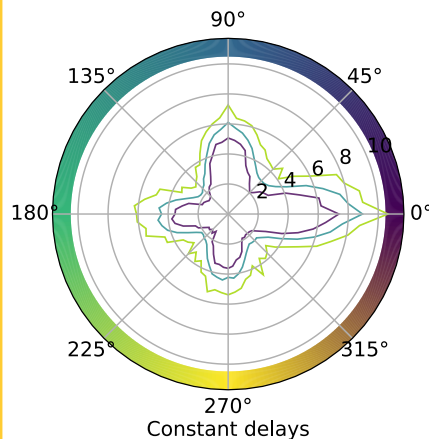
Event-based computation

Population and individual neuron responses

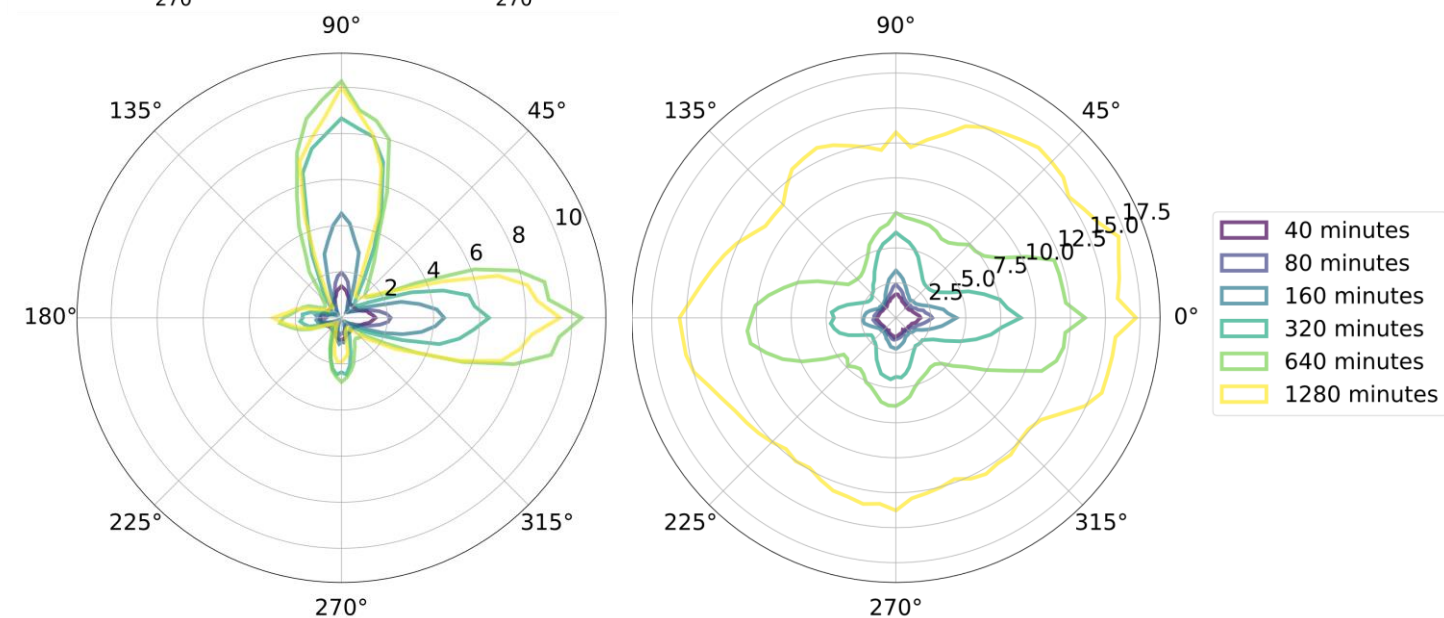
Random delays



Constant delays



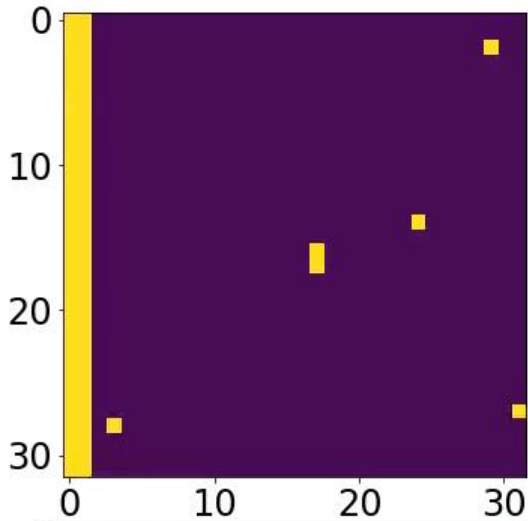
Inayat, Barchini et al. (2015)



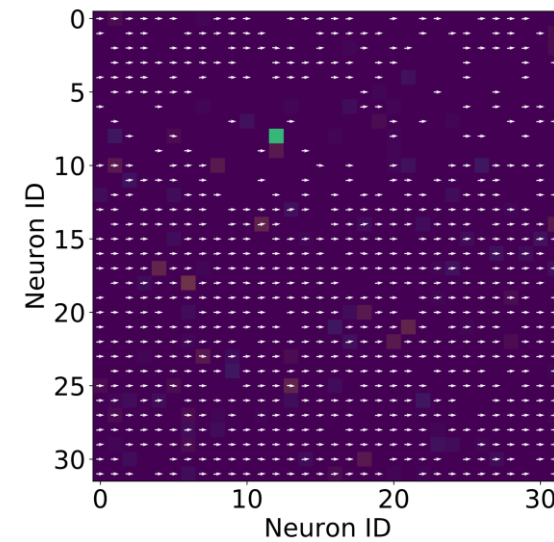
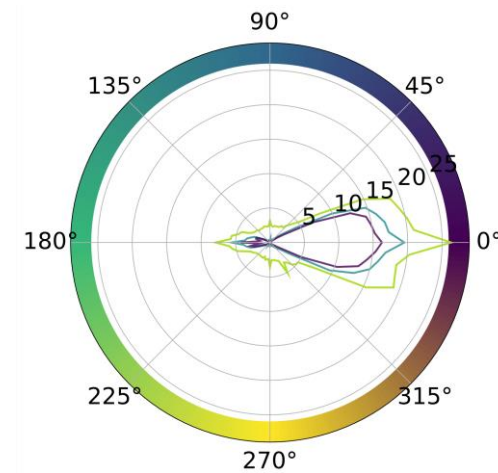
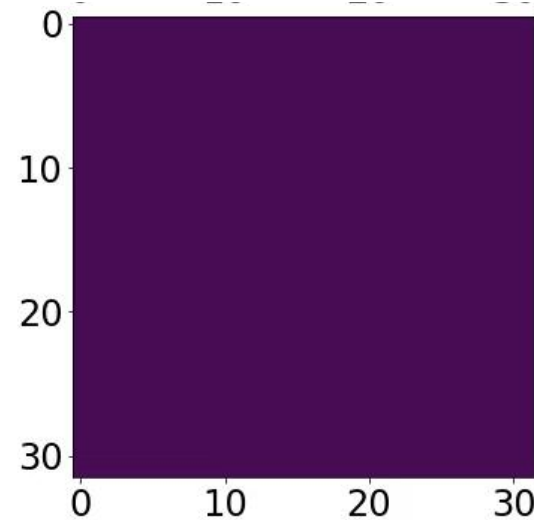
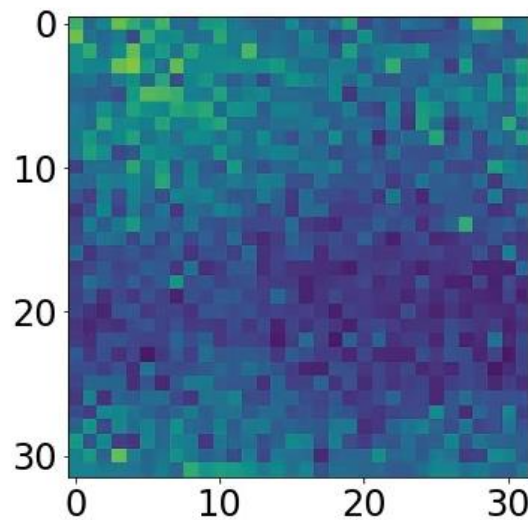
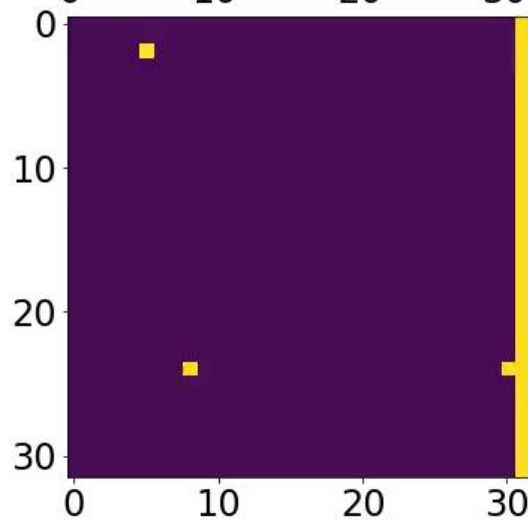
Network behaviour

Input spikes

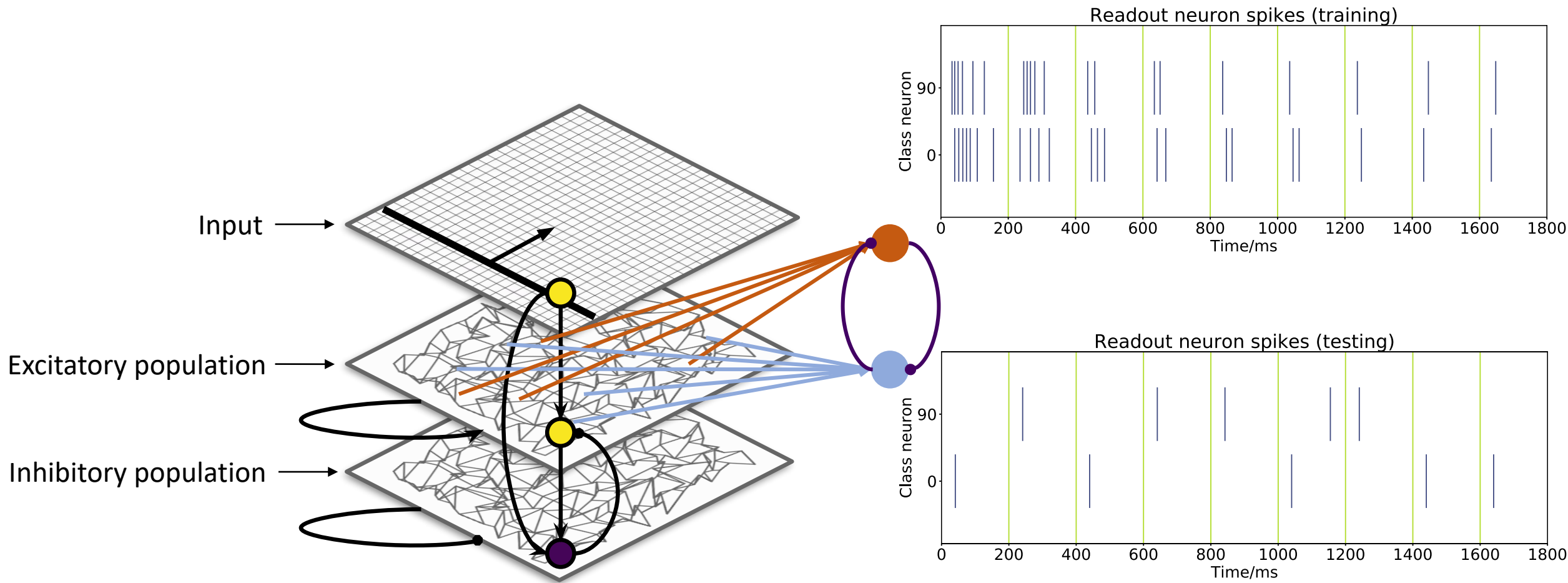
Preferred direction



Opposite (Null) direction

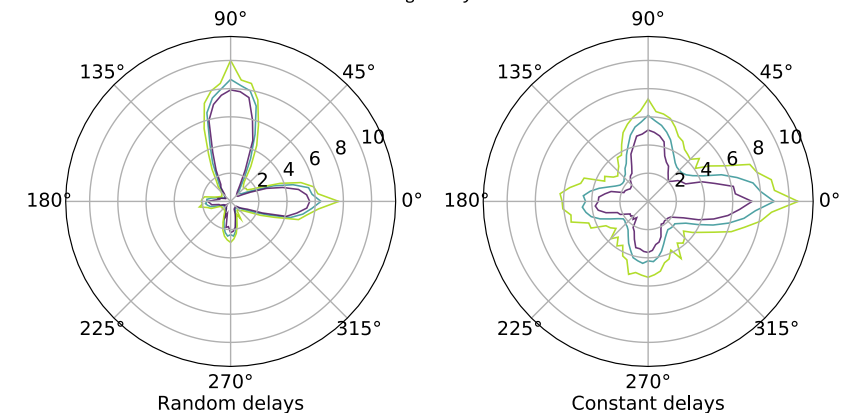
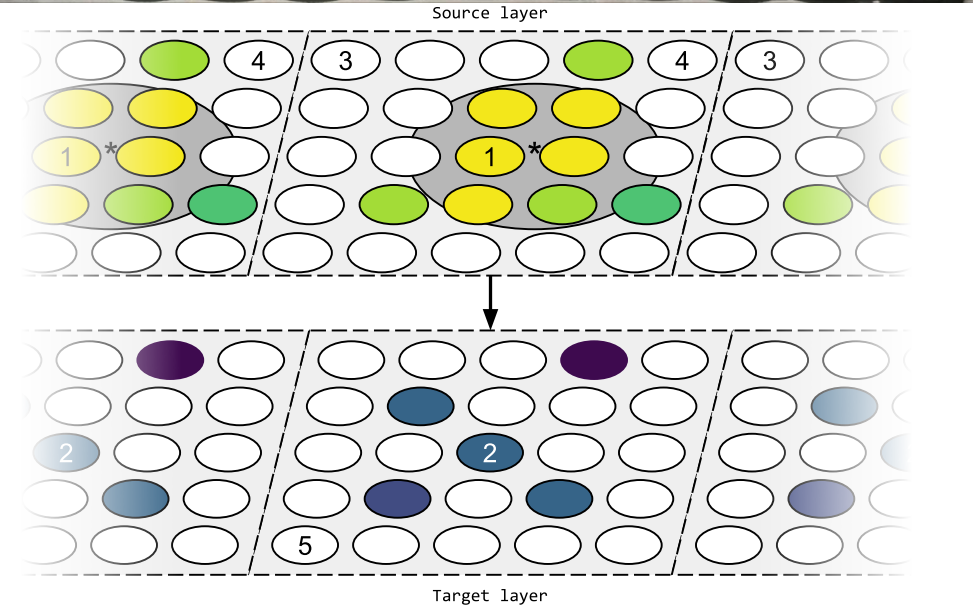


Classification



Summary

- Emerging technology: **neuromorphic**
 - **Academic** interest
 - **Commercial** interest
- Computing using **Spikes**
- Interesting applications
 - Computer **vision**
 - Elementary **motion** decomposition
- Powerful learning rule
 - **Structural Plasticity**



Thank you!

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Human Brain Project

